

Model and Objective Separation with Conditional Lower Bounds

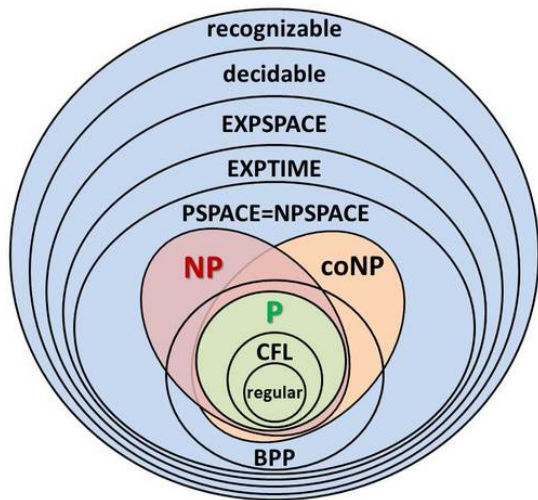
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When we think of Computational Complexity ...



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But ... Big Data!



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- ▶ Even quadratic time algorithms might be infeasible
- ▶ Super-linear lower bounds?
- ▶ So far in model checking: “polynomial time problems algorithmically equivalent”

This Paper

We study **polynomial-time model checking problems** in

- ▶ **Graphs** and
- ▶ **Markov Decision Processes** (MDPs),

with respect to several fundamental **objectives**,

- ▶ e.g., **Rabin** and **Streett** objectives.

Our **contributions** are two-fold:

- ▶ we present several **improved algorithms**, and
- ▶ the first conditional **super-linear lower bounds**.

Conjectures

Boolean Matrix Multiplication Conjecture (BMM)

There is no $O(n^{3-\epsilon})$ -time combinatorial algorithm for BMM for any $\epsilon > 0$.

Strong Exponential Time Hypothesis (SETH)

For each $\epsilon > 0$ there is a k such that k -CNF-SAT on n variables cannot be solved in $O(2^{(1-\epsilon)n} \text{poly}(n))$ time.

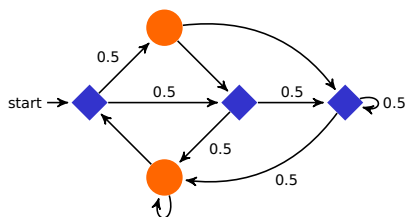
Models

Graphs

Finite directed graph $G = (V, E)$ with $n = |V|$ and $m = |E|$

Markov Decision Processes (MDP)

- ▶ Player 1 vertices V_1 ●
- ▶ Random vertices V_R ◆ (graph: $V_R = \emptyset$)
- ▶ Probability distribution $\delta: V_R \rightarrow \mathcal{D}(V)$
 - ▶ here: uniform over outgoing edges



Formal Specification

Objective: desired subset ϕ of infinite paths Ω

Let T be a subset of vertices.

Büchi(T) paths that visit T **infinitely** often

coBüchi(T) paths that visit T only **finitely** often
 $= \Omega \setminus \text{Büchi}(T)$

Let $(L_1, U_1), \dots, (L_k, U_k)$ be k pairs of vertex sets.

Streett($\{(L_i, U_i)\}_{1 \leq i \leq k}$) for all i : If **Büchi**(L_i) then **Büchi**(U_i)

Rabin($\{(L_i, U_i)\}_{1 \leq i \leq k}$) for one i : **Büchi**(L_i) and **coBüchi**(U_i)
 $= \Omega \setminus \text{Streett}(\{(L_i, U_i)\}_{1 \leq i \leq k})$

Algorithmic Questions

Graphs: Is there an infinite **path** that satisfies the objective?

MDPs: Is there a **strategy** for player 1 to ensure that the objective is satisfied with **probability 1**?

(Almost-Sure) Winning Set: set of start vertices for which there exists winning path/strategy (with probability 1)

Example Model Separation (MDPs vs Graphs)

see paper for more results

Disjunction of k coBüchi Singleton Objectives

- ▶ upper bound graph: $O(m)$
- ▶ lower bound MDP: $\Omega(m^{2-o(1)})$, $\Omega((km)^{1-o(1)})$

n vertices, m edges

singleton: all target sets have cardinality 1

Example Objective Separation: Streett vs. Rabin

- ▶ graph games: coNP-c and NP-c
- ▶ memoryless strategies for Rabin but not Streett

Graphs:	upper bound	lower bound	
Streett	$n^2 + nk \log n$	$k \cdot n^{2-o(1)}$	Rabin

MDPs:	upper bound	lower bound	
Streett	$n^2 + nk \log n$ $(m^{1.5} + nk) \log n$	$k \cdot n^{2-o(1)}$ $m^{2-o(1)}$	Rabin

n vertices, m edges, k target sets

Rabin is algorithmically harder than Streett!

(assuming widely believed conjectures)

Open Problems

- ▶ linear time or conditional lower bound for Streett?
- ▶ some bounds are not tight
- ▶ remove “combinatorial” assumption or apply fast matrix multiplication?
- ▶ quantitative objectives like mean-payoff
- ▶ graph games
 - ▶ “Conditionally Optimal Algorithms for Generalized Büchi Games” MFCS’16
 - ▶ Understanding the complexity of parity games?